

Drum Set & Percussion score.  
Quintuplets 5:4  
Calc. approx. 9:40 min.

# Moon Orchid Sinfonietta

Sinfonietta No.7, for Drum Set & Orchestra, Indonesia: D Pelog & Eb Barang, 2022

Gerry Joe Weise

Pelog = D, Eb(+), F(-), G#(-), A, Bb, C(+). Barang = ( ), Eb, F, ( ), A, Bb, C.  
1 2 3 4 5 6 7 2 3 5 6 7

Andante ♩ = 72

A Mvt I

Glspl Glockenspiel 5

Glockenspiel & Hand Bells  
Chimes & Tuned Gongs  
Vibraphone  
Marimba I  
Bass II Marimba  
Timpani

Basic arrangement for Drums. Add more Drum Fills than notated. Always play, ad libitum.

Drum Set  
Cymbal Solo  
soft Drum Beat  
(Guitar intro)

Glspl Hand Bells  
Chimes Tuned Gongs  
Vibraphone  
Marimba I  
Bass II Marimba  
Drums

Glspl Hand Bells  
Chimes Tuned Gongs  
Vibraphone  
Marimba I  
Bass II Marimba  
Drums

16 **B** Hand Bells (Eb5) **C**

Gospel Hand Bells *p* *mp* *mp*

Chimes Tuned Gongs *mf* *mp*

Vibraph *mf* *mp*

Marim I *mp*

Bass II Marim *f* *mp*

Timpani

Drums *mp* accents on Toms, ad lib. Triangle soft Drum Beat *mp*

*silence*

22 **D**

Gospel Hand Bells *mp* *mf*

Chimes Tuned Gongs *mf* *mf*

Vibraph *mf*

Marim I *f*

Bass II Marim *mp*

Timpani

Drums *mf* Drum Fill Stop medium Drum Beat *mf*

*silence*

27

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums *mf* Snare Rolls (or ad lib.) add stick tricks

30 E

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

*mp*

*mp*

*mf*

*mf*

*mf*

Stop

33

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

*mp*

(Guitar intro)  
soft Drum Beat

(Harp intro)

(Flute intro)

37

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

*mf*

(Orchestra intro)  
medium Drum Beat add accents

41

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

(Guitar) (Flute) (Orchestra) Hi-Hat Solo

Ritenu to - - Rubato - - - - - a Tempo

♩ = 68 ♩ = 69 ♩ = 70 ♩ = 72 ♩ = 70 ♩ = 68 ♩ = 72

[F] Mvt II

♭ (Eb3 Eb4)

45

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

Stop silence

medium Drum Beat accents

medium Drum Beat

Chimes & Gong (Eb3)

(mf) (p) (mp)

51

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

Drum Fill

Drum Beat add accents

(mf) (mp)

55 [H]

Gospel Hand Bells  
Chimes Tuned Gongs  
Vibraphone  
Marimba I  
Bass II Marimba  
Timpani  
Drums

(Orchestra intro)

Drum Solo  
mf

59 (Eb3)

Gospel Hand Bells  
Chimes Tuned Gongs  
Vibraphone  
Marimba I  
Bass II Marimba  
Timpani  
Drums

loud Drum Beat add accents  
continue Drum Solo  
crescendo  
f  
f

63

Gospel Hand Bells  
Chimes Tuned Gongs  
Vibraphone  
Marimba I  
Bass II Marimba  
Timpani  
Drums

medium Drum Beat add accents  
soft Drum Beat  
soft Drum Beat add accents  
diminuendo  
mf  
mp normal  
mp

67 **Glsp** 5

Glspiel Hand Bells *mp*

Chimes Tuned Gongs

Vibraph *mf*

Marim I *mf*

Bass II Marim *mf*

Timpani

Drums *very soft Drum Beat* *p normal* **Cymbal Solo** *p* *very soft Drum Beat* *p*

71

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph *mf*

Marim I *mf*

Bass II Marim *mf*

Timpani

Drums *soft Drum Beat* *mp* **add accents**

75 (Eb4) 5

Glspiel Hand Bells *mp*

Chimes Tuned Gongs (Eb2) 5 *mf* **L.S.**

Vibraph *mf*

Marim I *mf*

Bass II Marim *mf*

Timpani

Drums **Triangle Solo** *mp* **Stop** *silence* **soft Drum Beat** *mp* **(Orchestra intro)** **add accents**

80

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

84

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

Triangle & Cymbal Solo

88

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

loud Drum Solo

92 L

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

*mp*

*(mf)*

*mf*

*mp*

medium Drum Beat  
add accents

soft Drum Beat  
add accents

(Orchestra  
intro)

96

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

100

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums



104 M

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

add accents *mp* *f*

Timbales Solo

108 N Mvt III

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

(Marimbas)

Triangle *f*

Drums *mf*

Glisp (Eb3)

115

Glspiel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

soft Drum Beat *mp*

(Guitar intro)

soft Snare Fill (or ad lib.) *mf* add Stick Tricks

soft Drum Beat *mp*

119

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

soft Snare Fill (or ad lib.) *mf* add Stick Tricks

soft Drum Beat *mp*

soft Snare Fill (or ad lib.) *mf* add Stick Tricks

123

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

(Orchestra intro) Drums *mp*

128

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

slow medium Drum Beat *mf*

medium Drum Beat add accents *mf*

(P)

132 Q

Gospel Hand Bells (D3)

Chimes Tuned Gongs

Vibraph (Eb3)

Marim I

Bass II Marim

Timpani

Drums

Drum Fill **add accents** **Drum Fill** **loud Drum Solo** **Fade**

136 Gisp

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

Drum Solo fades into Cymbal Solo **Soft Drum Beat** **add accents**

140 R S

Gospel Hand Bells (Eb4)

Chimes Tuned Gongs (Eb2)

Vibraph

Marim I

Bass II Marim

Timpani

Drums

**Triangle Solo** **soft Drum Beat**



156

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

*normal* *normal* *normal* *mf*

160

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

*mp* *mp* *mf* *f* *mf*

**V**  $(Eb4)_5$   $(Eb2)_5$

medium Drum Beat add accents

165

Gospel Hand Bells

Chimes Tuned Gongs

Vibraph

Marim I

Bass II Marim

Timpani

Drums

*ff*

**W** Mvt IV

Drum Fill

Snare Fill

slow Drums

*f* *mp*

